

2020 *Online!* Summer Chess Camps

Hosted by Cedar Park and Leander Mathnasiums

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| June 8–12 <i>Check and Mate!</i> | June 15–19 <i>World Class Chess!</i> | June 22–26 <i>Wild Openings!</i> | July 6–10 <i>The Art of War!</i> | July 20–24 <i>Brilliances & Howlers!</i> | August 3–7 <i>Fantastic Finales!</i> |
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Advanced technology! Online screen-sharing and computer chess applications are effectively used to enable rapid analysis and review. Each camp features five exciting days of an immersive chess environment with a fun-filled featurette- highlight (see above dates for topics). Chess Camps hosted by Cedar Park and Leander Mathnasiums are engaging and fun! Sign up early for lowest fees! *Limited attendance — first come first served based on entrance qualifications!*

Featuring Certified USCF National Master Paul Chaplin

- ▶ Interactive hybrid chess instruction
- ▶ Individual and team competitions
- ▶ Beginning and Advanced grouping
- ▶ **Friday — Tournament of Champions!**

June 8–12 Camp (¹ CHECK AND MATE!)
\$150 *if received by June 5

June 15–19 Camp (² WORLD CLASS CHESS!)
\$150 *if received by June 12

June 22–26 Camp (³ WILD OPENINGS!)
\$150 *if received by June 19

July 6–10 Camp (⁴ THE ART OF WAR!)
\$130 **Early Bird Special!** - If received by June 7
\$150 *if received by July 3

July 20–24 Camp (⁵ BRILLIANCIES & HOWLERS!)
\$130 **Early Bird Special!** - If received by June 7
\$150 *if received by July 17

August 3–7 Camp (⁶ FANTASTIC FINALES!)
\$130 **Early Bird Special!** - If received by June 7
\$150 *if received by July 31

¹ **Check and Mate!** - The ultimate goal of the game is pursued with the replay and analysis of mesmerizing attacks conjured up by the great masters of today and of the past. Students add crushing mating nets, calculated king hunts and other game-ending attacks to their skills.

² **World Class Chess!** – The phenomenal games of historic titans and current digital-era maestros will be examined to enlighten and inspire the student. Style and game selections from 150 years of world class players will be inspected and compared: Anderssen, Morphy (1800s), Lasker, Euwe, Fischer and Karpov (1900s) to recent champions Anand and Carlsen.

³ **Wild Openings!** – With 1000 named and unnamed opening variations available, students will discover the joy of preparing surprises for their opponents with tricky and uncharted play. Not just one-trick or trap-only opening ideas, but a deeper uncovering of useful ideas will be explored.

⁴ **The Art of War!** – “Chess is like war on a board!” —Bobby Fischer. Emmanuel Lasker exclaimed, “Chess is, above all, a fight!” So... keep up the fighting spirit as long as your opponent can make a mistake! Students are enlightened by the thoughts of the all time greats!

⁵ **Howlers & Brilliances!** – Chess to excite! The most awesome games dazzle and entertain us ... while others leave us confounded— shaking our heads! Students experience the best and the worst of times from crowd favorites such as Morphy, Alekhine, Tal and Kasparov, to more modern stars such as Nakamura, Vachier-Legrave, Ding Liren and Carlsen.

⁶ **Fantastic Finales!** – Game ending crescendos and on-point techniques are investigated. Middlegames and endgames are served up to remind us of a famous Emanuel Lasker quote, “The hardest game to win is a won game.” Whether a five piece endgame or a busy board full of threats, students learn how to “seal the deal” and score.

Daily Reporting — Zoom (online app) camp meeting sign-in will begin at 8:40 a.m. each day. Students should be signed in to the Zoom camp meeting by 8:50 a.m.

Students should also be signed in to the appropriated chess application by 8:50 a.m.

[Prior to the start of camp, students will be given instructions — depending on camp grouping and skill level — as to which chess platform they will be using.]

Camp instruction and activities will begin at 9:00 a.m. each day.

Camp activities end each day at 4:00 p.m.

Daily Instruction and Activities — Tournaments, matches, and other competitions will, as often as possible, begin on the hour (or half-hour). Events will be posted on the Zoom host's background when possible (before camp and during breaks/lunchtime). Start times of instruction and activities may be altered due to any given event inadvertently running under or over the scheduled times. In addition to any verbal instructor announcements, the Zoom host's background may at times display notifications or updates.

ADDITIONAL NOTES:

Daily Instruction and Activities — Tournaments, matches, and other competitions will, as often as possible, begin on the hour (or half-hour).

8:45 AM – Camp sign-in begins...

9:00 AM – Camp in session (1.5 hours)

10:30 AM – Half hour break **SNACK (STRETCH - HYDRATE - EXERCISE)**

11:00 AM - Camp in session (1.5 hours)

12:30 PM – One hour **LUNCH (STRETCH - HYDRATE - EXERCISE)**

1:30 PM – Camp in session (1.0 hour)

2:30 PM – Half hour break **SNACK (STRETCH - HYDRATE - EXERCISE)**

3:00 PM – Camp in session (1.0 hour)

4:00 PM – Camp ends

TO REGISTER — Please complete the attached fillable PDF registration and release forms (from www.turbochess.com), and email to: mathlabsllc@gmail.com. An invoice will then be generated and sent to you for payment. Thank you!

Registration Forms (page 1 of 2)

Special Requirements Note:

These online camps require a PC or Mac computer capable of running two applications simultaneously, and strong enough to run Zoom – the online meeting app. Chrome books, iOS and Android apps are too underpowered, and as such, unacceptable.

Fees and Refunds ...

Reservations will be established when all required camp fees (as listed below) and registration forms (signed where indicated) have been received. Cedar Park and Leander Mathnasium staff and chess camp instructors reserve the right to limit attendance and/or cancel chess camps and refund registration fees without notice.

Late Registration: contact by phone is required.

If a reservation is cancelled one week or more before the first day of camp, a refund of all but \$25 will be issued; no refunds will be issued after that.

Note: cancellations after the start of camp, based on medical or other emergencies, will be considered for appropriate (prorated) refunds based on the proper submission, in due time, of true and accurate evidentiary documentation.

There will be no refunds in the case of any disciplinary dismissals!

Direct contact by phone is required for late registration; sign up early to avoid the hassle!

2020 Online Summer Chess Camp Registration Form

All fields with an asterisk (*) are required information!

*** Online Camp Selection:**

June 8–12 (CHECK & MATE!)

June 15–19 (WORLD CLASS CHESS!)

June 22–26 (WILD OPENINGS!)

July 6–10 (THE ART OF WAR!)

July 20–24 (BRILLIANCIES & HOWLERS!)

August 3–7 (FANTASTIC FINALES!)

*** Last Name:** _____

*** First Name:** _____ *** Age:** _____ **USCF Rating:** _____

First Name (Sibling): _____ **Age:** _____ **USCF Rating:** _____

(Ages 7–17 ... otherwise, organizer approval per the Rules Agreement Form is necessary)

*** School:** _____ **School(Sibling):** _____

*** Parent / Legal Guardian Name:** _____

*** Home or Work Phone: Cell Phone:** _____

*** Other Parent / Guardian / Contact:** _____

*** Home or Work Phone:** _____

*** Email:** _____ **Email #2:** _____

Registration Forms (page 2 of 2)

Video, Image and Name Release Form

I, the undersigned parent or legal guardian of the registrant minor, agree to allow Cedar Park Mathnasium staff and chess camp instructors to view said minor's name and video/image for communications and awards purposes.



* ***Signature***

Date

Rules Agreement Form

Disciplinary Policy

The primary goal of the camp is to provide chess instruction and competitive experiences to all the participants. If one or more participants interfere significantly with this process, then it is deemed as detrimental to the group as a whole and will not be tolerated. We have developed a number of skills to guide occasional and insignificant offenders back into the process, but we are not equipped, nor required by circumstances, to deal with continued and repeated disruptions.

Parents should be aware that these chess camps are not suitable for all children. These online camps are not suitable at all for disruptive noise-making or disruptive screen-sharing. For this reason, we do not accept children under the age of 7 unless the instructors/volunteers deem them mature enough with regard to seriousness and online computer etiquette.

A special note for beginners: Registrants who have no tournament experience should understand all the basic piece and pawn move rules, and to some lesser degree, the 'special moves' – castling, pawn promotion, and en passant captures. It is also highly beneficial to be able to read and speak chess through algebraic notation. Students should expect a "total immersion" chess experience and to gain knowledge with respect to their abilities and maturity. Knowing this, the parent(s) or legal guardian(s) responsible for registering the participant should consider whether or not the basic camp regimen, including but not limited to group study, discussion and competition, fits the minor's personality and expectations.

I, the undersigned parent or legal guardian of the subject minor, agree to allow Cedar Park and Leander Mathnasium staff, chess camp instructors, and volunteers, to use appropriate disciplinary measures in dealing with said minor.

Appropriate measures refer to, upon ...

First offense – a behavioral warning will be issued to the minor.

Second offense – direct discussion with the undersigned parent/guardian.

Third offense – dismissal of the minor from the camp, to be facilitated by the prompt removal of the minor from the camp.

ANY significant acts of emotional aggression to others may result in the participant's immediate removal from the camp.

Note: There will be no refunds in the case of any disciplinary removals!



* ***Signature***

Date

CHESS KNOWLEDGE QUESTIONNAIRE... (not required, but helpful!)

General chess knowledge

Has received some chess instruction by a coach, mentor or other trainer?

Knows something about chess etiquette and competitive rules?

Has played in competitive scholastic tournaments?

Knows the three special moves: castling, en passant and pawn promotion?

Reads and writes chess notation?

Plays at their school chess club?

Plays at home with family member(s)?

Uses software and/or books to improve chess skills?

Plays at or visits online chess sites?
